

Indianola Park and Recreation Commission

Meeting Minutes

The Indianola Parks and Recreation Commission held a meeting on Wednesday, December 11, 2019 at 5:35 pm at the Indianola Activity Center. Those present were:

Chris Goodale
Joel Hoyer
Kerry Koonce
Kate Walton

Also present were:
Doug Bylund

Public Consideration/Correspondence

Consent Items

The consent agenda consisting of the following was approved on a motion by Turnbull and seconded by Hoyer, unanimous approval.

Approve Agenda
October 9, 2019 Minutes
November 13, 2019 Minutes

Support Group Reports

Tree Committee:

Indianola Park Friends:

Friends of Indianola Trails:

Department Heads Reports

Director:

- Budget preparations are under way for the FY21 budget. Once the Finance Director receives the property valuation in late December, the department budget will be finalized. The Council is planning to approve the budget in early March.

Recreation:

- The next I-Magazine will be mailed the last week of December.

Parks:

- The McCord Shelter Concrete has been removed and replaced.
- Holiday decorations were installed November 25 along the highways and the square with the assistance of IMU.
- 25 Ash Trees have been removed at Pickard Park and along some streets. There is still over 30 more to remove.
- The parks department will be adding 5 city parking lots to the snow removal routes this season. The city lots are around the square and snow will be removed with parks trucks.
- The Ice Rink was filled December 8. The rink is closed until the ice is thick enough. Someone ignored the signs and fell through already. Staff has added more closed signs.
- The New Dump Truck and Tractor with loader have been delivered.

Commission Member Comments, Reports

- The Commission would like to inquire where the excess funds from RAGBRAI will go. Can they be used for trails?

Next Meeting

The next meeting will be Wednesday, January 8, 2020 at the Indianola Activity Center at 5:00 pm.

It was moved by Goodale and seconded by Walton to adjourn at 6:05 pm.